

DENIZ PAKER

Junior designer with a strong foundation in UX/UI and experience-driven design, and a growing interest in digital, interactive, and spatial storytelling. Experienced across visual communication, branding, and user-centred design through academic and real-world projects. Particularly interested in exploring how emerging technologies and AI-assisted tools can enhance UI/UX, interactive systems, and immersive design experiences. Highly organised and detail-oriented, with a collaborative mindset, strong visual sensitivity, and a genuine curiosity for learning within complex, interdisciplinary design environments.

CONTACT

- ✉ denizelifpakerr@gmail.com
- 📍 London, UK
- 🌐 www.denizpakerdesign.com
- 📷 denizpakerdesign

EDUCATION

2022 - 2025

Goldsmiths, University of London

- BA Design

CERTIFICATES

2024

Google UX Design Certificate

2023

UX Design Essentials - Udemy

DIGITAL SKILLS

- Figma
- Adobe Photoshop
- Adobe Illustrator
- Adobe InDesign
- Adobe After Effects
- AI Creative Tools

CREATIVE SKILLS

- UI Craft & Visual Precision
- Presentation & Storytelling
- Prototyping & Visualisation
- Concept Development
- AI-Assisted Design Exploration
- Interaction & Motion Design

WORK EXPERIENCE

Clara Chu

01/2026 - PRESENT

Design Assistant

LONDON, UK

- Contributed to the development and execution of a London Fashion Week collection, supporting both visual design and hands-on production tasks. Focused on visual hierarchy, composition, and brand coherence, while demonstrating strong attention to detail, ownership, and initiative.

Togetherband & BottleTop

06/2025 - 10/2025

Junior Designer - Project Based

BRIGHTON - LONDON, UK

- Supported a large-scale brand collaboration by contributing to the development of multiple product ranges, from initial concept to final technical outputs.
- Created client-facing presentations, digital mockups, and visual storytelling assets to support brand communication and secure partner approvals.
- Conducted material research for sustainable accessories, ensuring alignment between functionality, brand values, and visual narrative.

Karina Bond

08/2025 - 09/2025

Design Intern

LONDON, UK

- Supported the development of a 3D-printed product collection for London Fashion Week, assisting with concept development, and material exploration.

Carbon Benchmark

08/2024 - 09/2024

UI/UX Design Intern

LONDON, UK

- Supported the development of visual and branded assets by translating complex sustainability data into clear, engaging infographics, ensuring consistency with brand identity across digital and physical outputs.
- Assisted in product-focused design processes, including wireframing, usability testing, and the design of branded merchandise (t-shirts and tote bags) for company events.

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07/2024 - 08/2024

Graphic Design Assistant (Remote/ Project-based)

LONDON, UK

- Designed a logo for a sculpture studio, with the design selected and officially adopted by the client.

A+A Design Studio

06/2024 - 07/2024

Trend Forecasting & Design Intern

MILAN, ITALY

- Conducted visual, cultural, and trend research to support future-facing brand strategies.
- Created physical and digital trend books combining editorial layouts, fabric swatches, colour palettes, and storytelling.
- Designed client-facing presentations translating complex trend insights into clear, engaging narratives.